



## Museum Pool

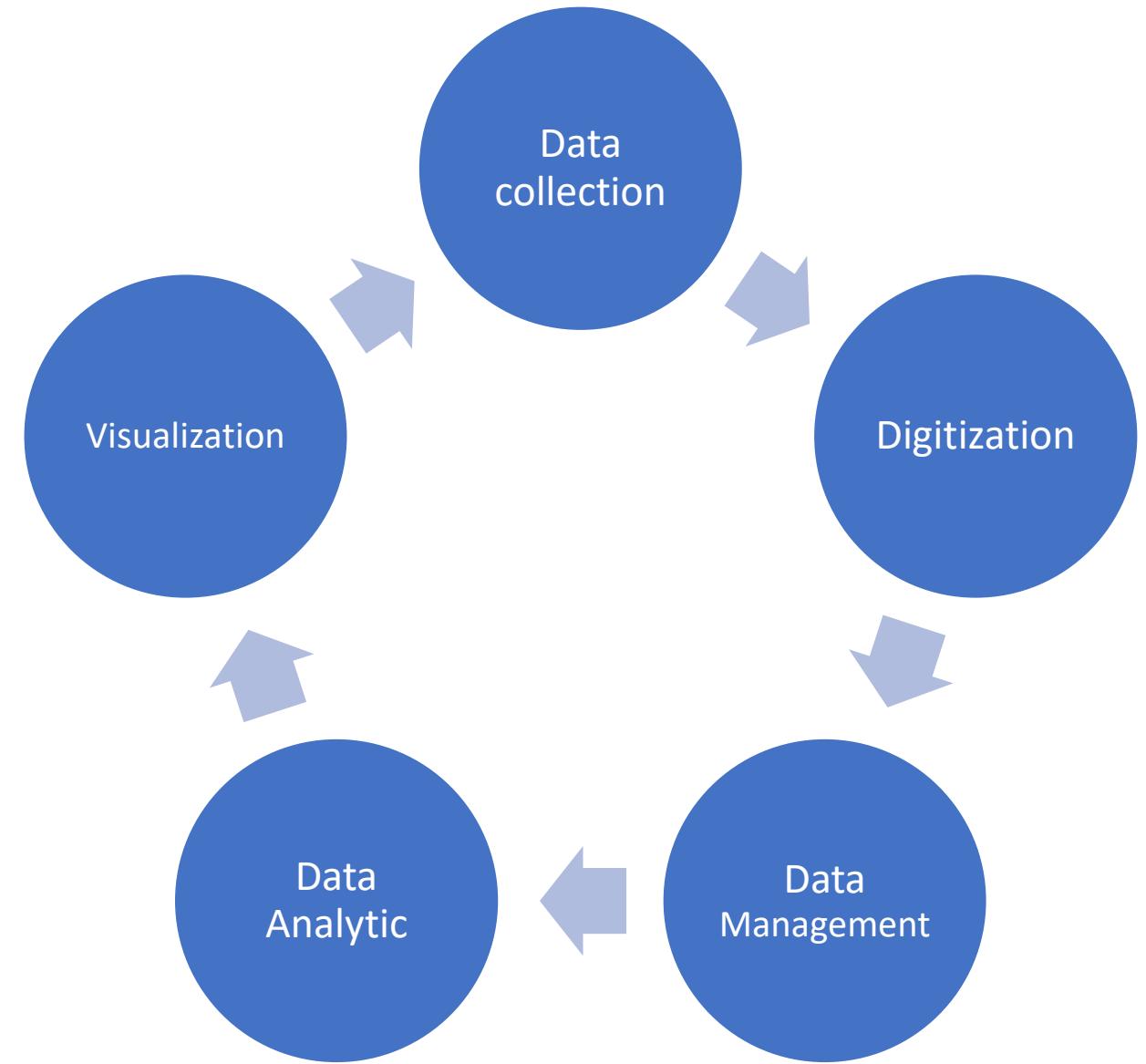
La-or Kovavisaruch Ph.D.

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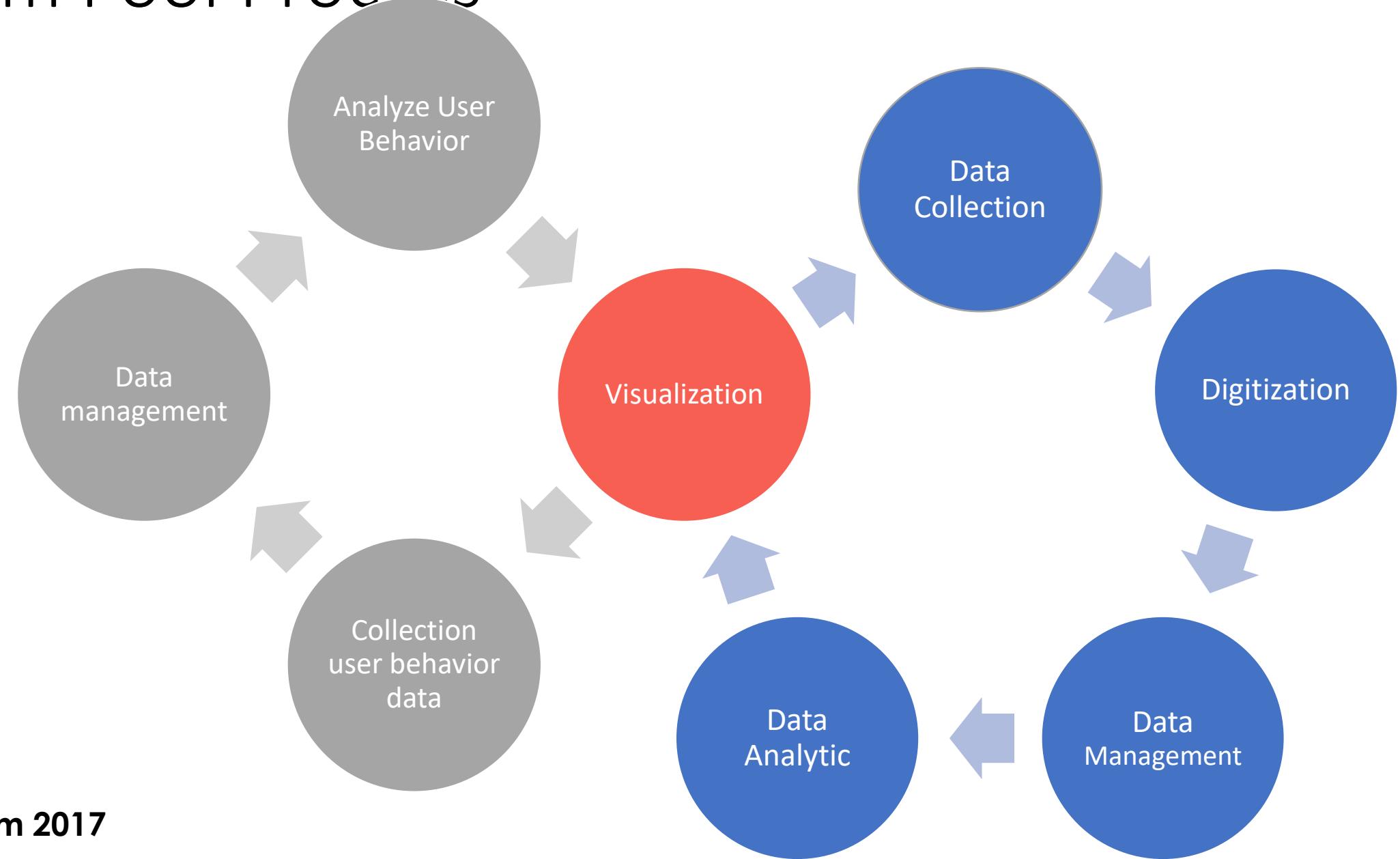
Localization and AutoID LAB

National Electronics and Computer Technology Center

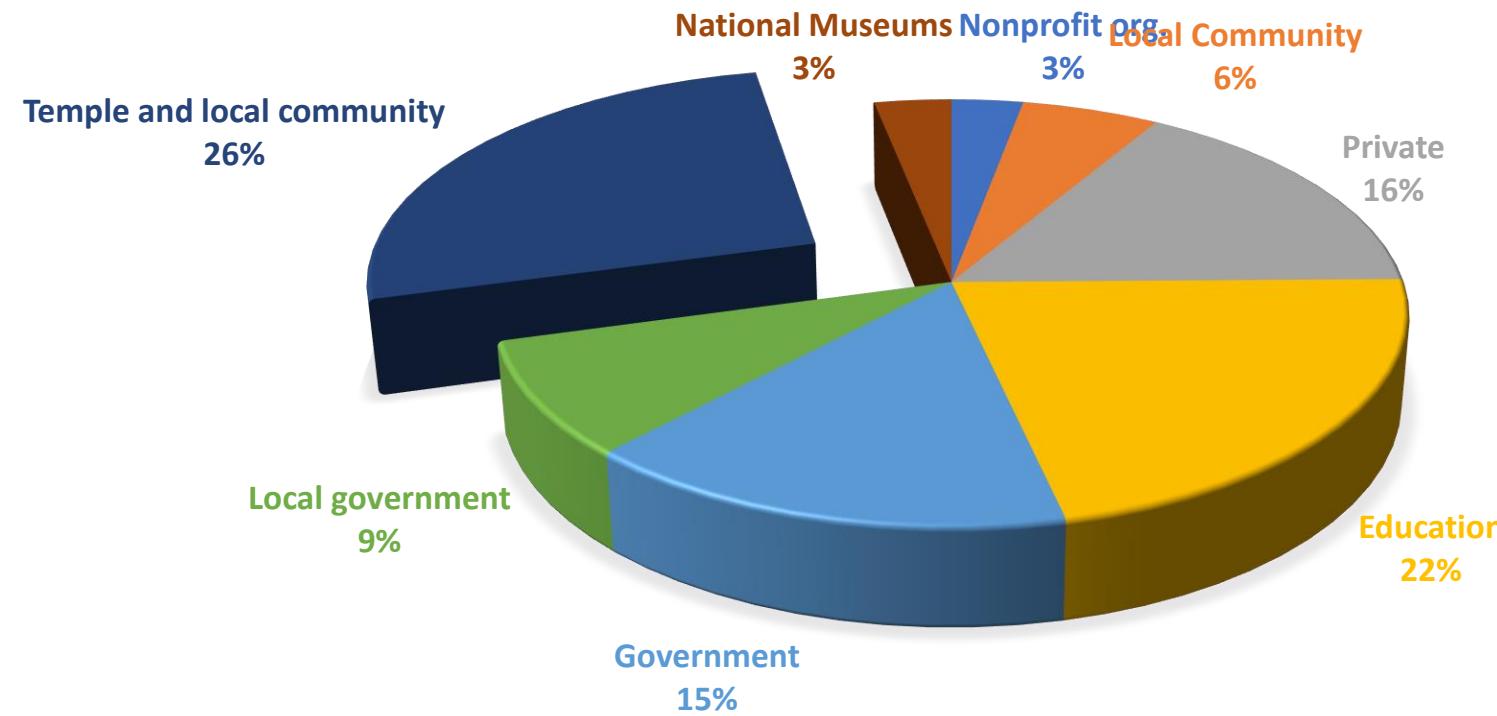
# Cultural Information Management Process



# Museum Pool Process

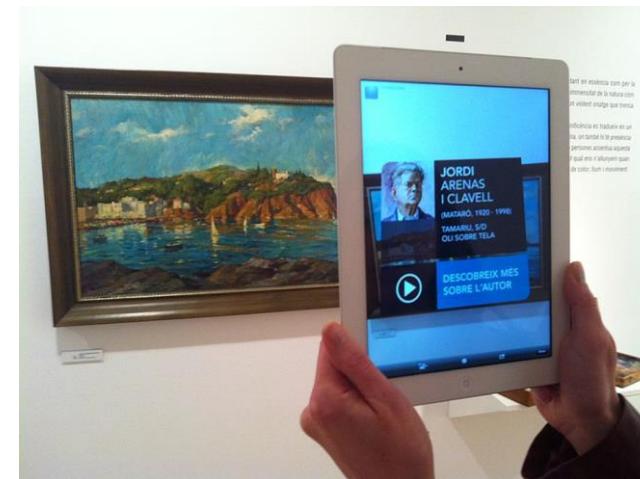


# Museum in Thailand (1372)



[http://www.sac.or.th/databases/museumdatabase/museum\\_current\\_report\\_status.php](http://www.sac.or.th/databases/museumdatabase/museum_current_report_status.php)

# Museum Guide



Source: <http://www.anmm.gov.au/get-involved/volunteer>, [https://commons.wikimedia.org/wiki/File:Augmented\\_reality\\_at\\_Museu\\_de\\_Matar%C3%B3\\_linking\\_to\\_Catalan\\_Wikipedia\\_%2818%29.JPG](https://commons.wikimedia.org/wiki/File:Augmented_reality_at_Museu_de_Matar%C3%B3_linking_to_Catalan_Wikipedia_%2818%29.JPG)  
[https://en.wikipedia.org/wiki/Audio\\_tour](https://en.wikipedia.org/wiki/Audio_tour),

# Problems often found in the museum



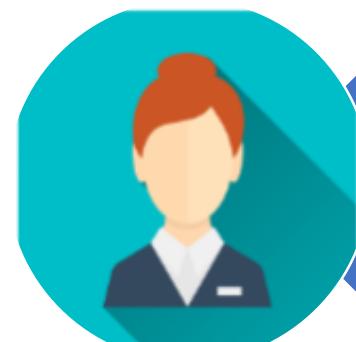
Not many  
information at the  
museum



Not enough staff in the  
museum to attend  
group or individual visit



So many individual  
mobile museum  
guide application

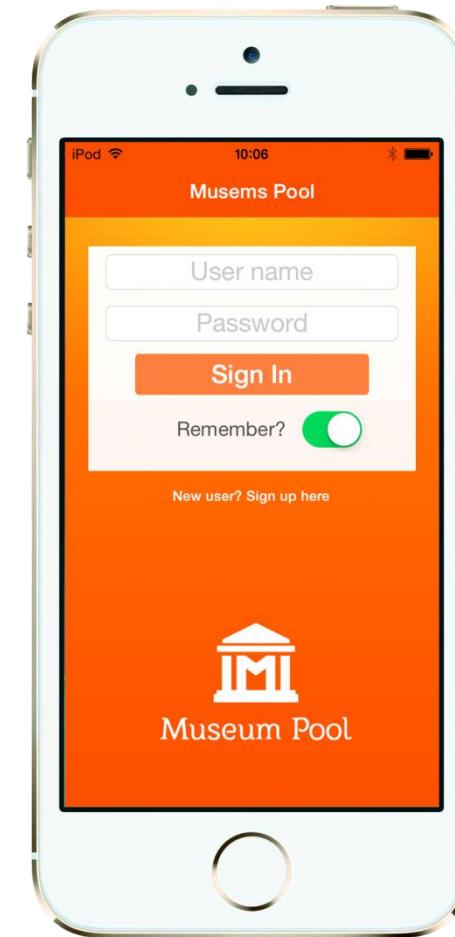


Mostly create content  
on paper.

# Solution : Museum Pool

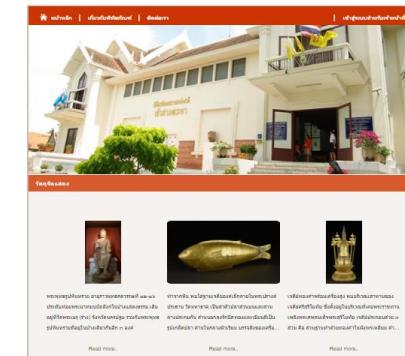
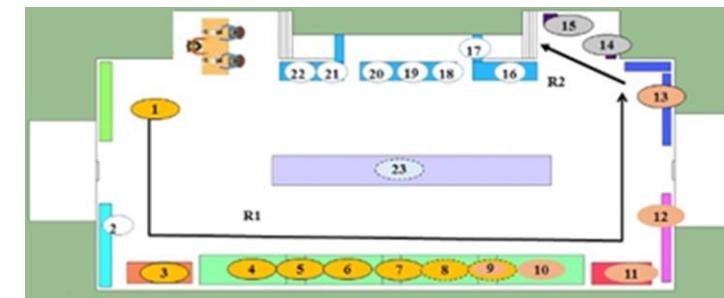
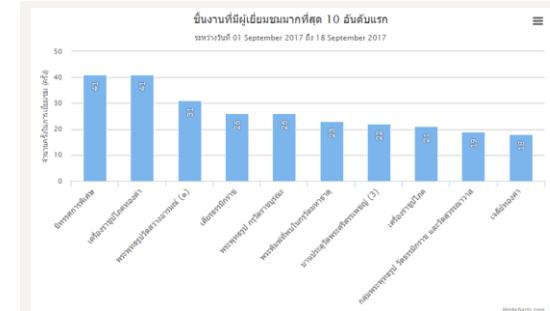


iBeacon



One mobile application for all museums

# Smart museums for visitor



# Platform for indoor guide



Phase I

- Guide with QR-code, NFC, iBeacon
- Can be implement in Museum, exhibition, tradeshow.



Phase II

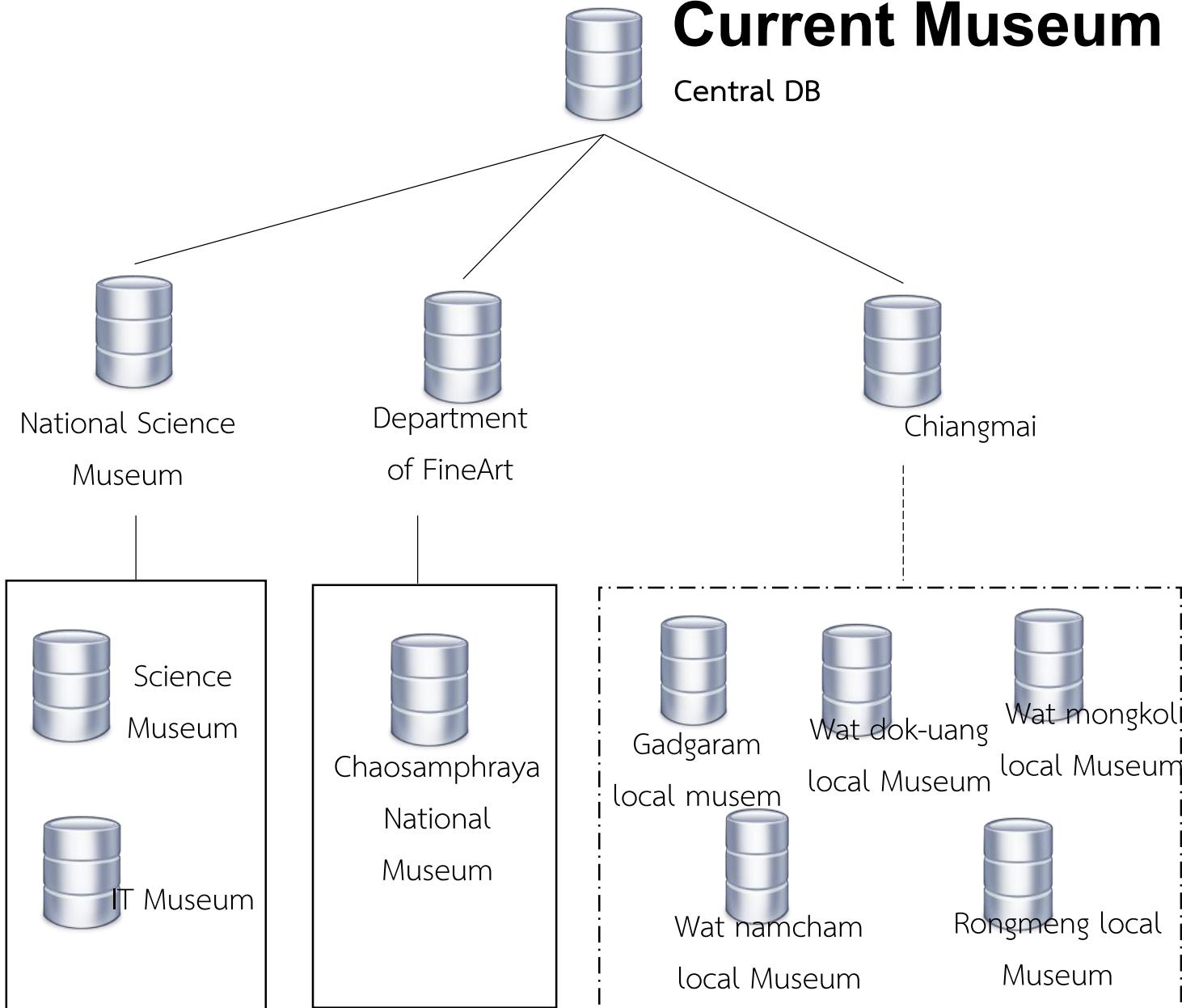
- Guide & Suggestion
- Analyze visitor behavior



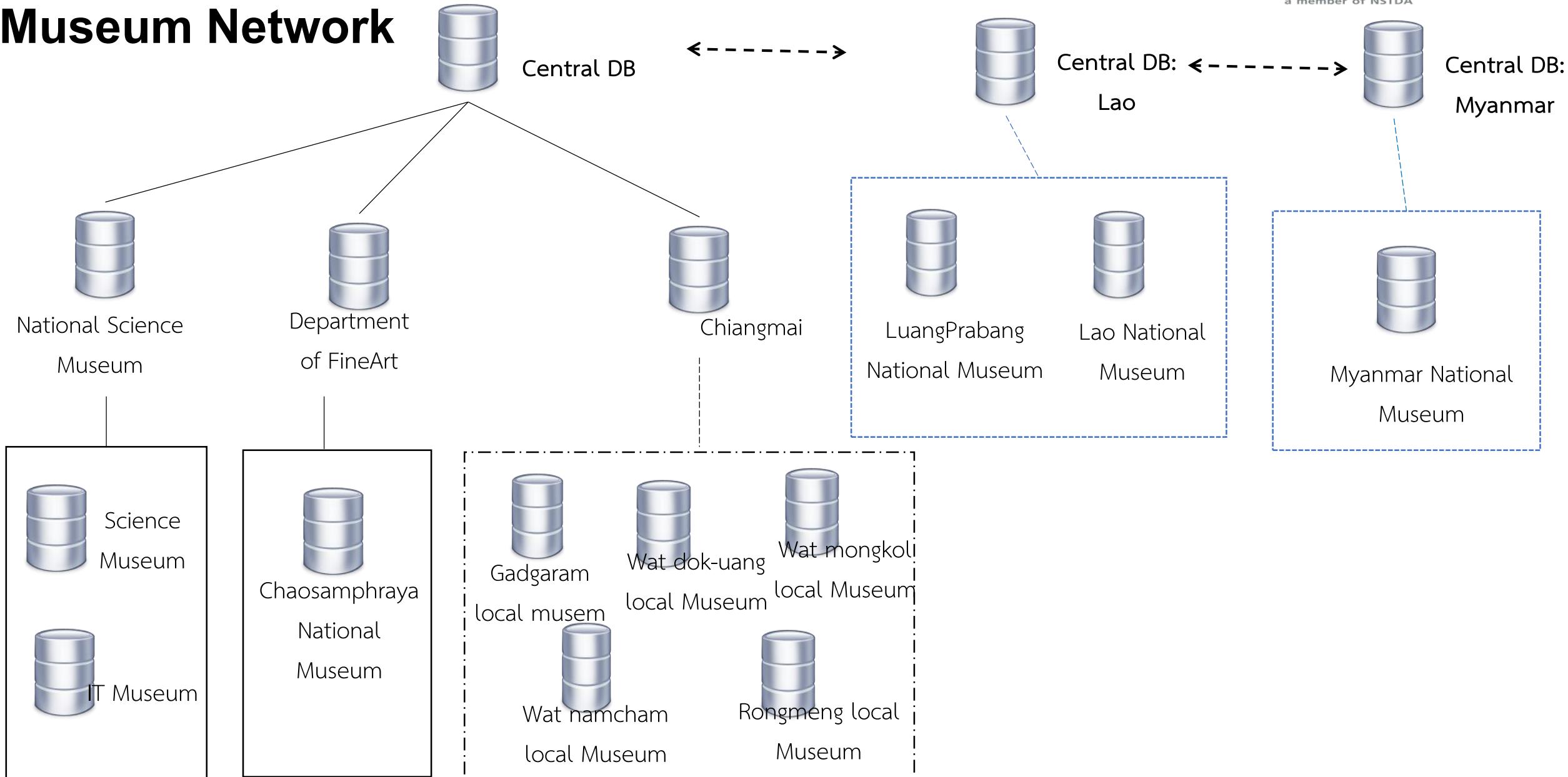
Phase III

- Guide, Suggestion & indoor Navigate

# Current Museum Network



# Museum Network



# Q&A